



STAGES

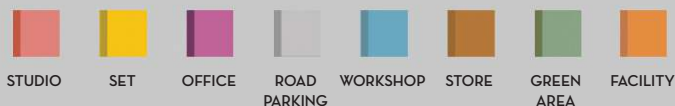
- 1, 2, 3
- 4 - Motion Capture
- 5, 6, 7, 10
- 11 - Water Tank
- 12, 13, 14

OPEN SETS

- 15 - London Streets
- 16 - St. Paul's Cathedral
- 17 - Roman Set Colosseo
- 18 - Roman Set
- 19 - New York Streets
- 20 - Arabic street
- 21 - American neighbourhood
- 22 - Shopping center
- 23 - Ancient village
- 24 - Army Base
- 25 - Village House
- 26 - Gulag camp

OFFICES

- 27 - Management
- 28 - World Wide FX CGI Studio
- 29 - Offices for rent / Main Building
- 29 - Hospital set / Offices for rent
- 30 - Offices for rent / Main Building
- 31 - Offices for rent



FACILITIES

- 32 - Restaurant and Pizza, ground level
- 33 - Coffee shop, ground level
- 34 - Greenhouse Summer restaurant
- 35 - Danny Lerner Memorial Theatre
- 36 - Dining rooms
- 37 - Dining room
- 38 - Tennis Court
- 39 - Power station 1
- 40 - Power station 5
- 41 - Power station 6

PARKINGS

- 42 - Visitor Parking
- 43 - "Brown" Crew Parking
- 44 - "Gray" Crew Parking
- 45 - "Yellow" Crew Parking
- 46 - "300" Parking
- 47 - "Kodak" Parking

WORKSHOPS

- 8 - Spray paint / Carpentry
- 9 - Metal workshop
- 48 - SFX workshop
- 49 - Foam workshop
- 50 - Vacuumform & models
- 51 - Action vehicles repairs
- 52, 53 - Metal workshops 1 & 2
- 54, 55 - Carpentry workshops 1 & 2

STORAGE

- 56 - Grip store
- 57 - Camera department
- 58 - Electrical store
- 59 - Wardrobe
- 60 - Set dressing Antique furniture
- 61 - Weapon store
- 62 - Wardrobe store
- 63 - Open store
- 64, 65 - Dressing/ Prop store 4 & 5
- 66 - Action vehicles
- 67, 68, 69 - Props
- 70 - Carpentry
- 71 - Forest backlot



KODAK LAB SERVICE ENTRANCE

MAIN ENTRANCE